

Lou Gehrig 13U Tournament Rules

Contact Information

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We are using Tourney Machine and all updated tournament schedules, standings, results can be found at:

Check out LOU GEHRIG IRON HORSE CLASSIC BASEBALL - 13U "A" on Tourney Machine!

<https://sxa56.app.goo.gl/WN1r5igtG927V97Y9>

For all games on Williamsville North Turf field see below:

- 1. No metal cleats, only turf shoes or molded cleats are allowed**
- 2. No seeds or gum allowed on the complex**

Code of Conduct

- 1. A ZERO tolerance policy is in effect for all those that attend the tournament.** All parents, coaches, and spectators are required to behave themselves in an adult-like and sportsman manner. There is absolutely no tolerance for the abuse of the officials, members of the other team (its players, coaches and spectators) or any other attendee of the tournament.
- 2. The Manager will be held responsible for the behavior of his assistant coaches, players, parents and other spectators and any violations of the Zero Tolerance Policy.** Coaches and spectators who choose to act in an inappropriate manner will be removed from the park immediately. If any of the above-named attendees are ejected by the umpire, the **manager will also be ejected**. In addition, and at the umpire's/tournament director's discretion, if the behavior causing the ejection is deemed to be excessive and abusive, the team will suffer a forfeiture of the game. Anyone ejected from the field during a game will not be allowed to come back to the field during the remainder tournament. If an ejected party refuses to leave the site, all remaining team games will be considered forfeited.

General Rules

1. Any rule not specifically addressed in these amended rules will automatically be referred to the NFHS Rulebook.
2. Age is determined based on the age of your oldest player on April 30th of the current year. Players must not have turned 14 prior to April 30, 2022.
3. Metal cleats are permitted, no metal jewelry. Only BBCOR or wood bats are to be used. Any team found using an unapproved bat will have their manager immediately ejected and the bat removed from play. The manager will also be disallowed from attending the next game played by the team.
4. In the event of rain, all games are considered complete after 3 1/2 innings (if home team is winning).

5. The home team for all pool play games (Wednesday through Saturday) will be decided by a coin toss. In all playoff round games (Sunday), the higher ranked team shall be the home team.
6. Teams must start and end the game with at least eight (8) players in the lineup. A late arriving player is added to the bottom of the batting order. A team cannot play with less than eight players at any time, including the situation of losing a player to injury or ejection. Once a team is down to seven players, the game is forfeited. In the case of the injury of a player, a team that has eight or more players remaining in the batting order, excluding the injured player, will not be charged an out each successive time the injured player would have come up to bat. In the case of an ejected player, the team will be required to take an out each successive time the ejected player would have been up to bat in the game in which he was ejected. All ejected players must sit out *at least* one game in addition to the game in which they were ejected.
7. Teams may bat anywhere from 9 players to the entire roster. The number of batters in your lineup must stay the same throughout the game. For example, if a team has 12 players in their roster, they have the ability to bat 9, 10, 11 or the entire lineup. A team in this situation could bat 9 players with 3 substitutes; bat 10 players with 2 substitutes, bat 11 with 1 substitute, or bat all 12 players with no substitutes.
8. Substitution rules will be according to the NFHS rule book. Generally, players in the starting lineup may be substituted out once and re-entered into the same spot in the batting order. If a starter is removed a second time, that player cannot return. For players starting the game as substitutes, the player may be entered once and if removed once entered, the player cannot return. We will not monitor substitutions and is to be managed by the teams playing. Any issues with substitutions must be addressed immediately with the umpires and tournament officials (if necessary).
9. Any protests or rules in question must be addressed immediately with a tournament official. Protests will be handled on field only by contacting a tournament official at each location. A \$100 fee must be presented with the protest and will only be returned if upheld. Tournament official ruling will be final with no opportunity for appeal. No protest can be filed once play has resumed.

Starting and Ending the Game / Mercy Rules for Games and Innings / Rain

1. Game will be seven (7) innings in length and shall last no longer than 2 hours. That means no new inning can be started after the time limit has been reached. The umpire has authority for determining the official start and end time of the game.
2. If time limit reached, the existing inning played will be finished in its entirety. For the pool play games, extra innings may be played assuming time limit not reached. All playoff round games will play extra innings until a winner is determined.
3. A ten (10) run mercy rule after 4 innings (and every complete inning after that) is in effect. Mercy rule still applies in all playoff games.
4. Playoff games (non-championship) - If the game is still tied at the time limit, the International Tie Breaker rule will be used (place last out of the last inning at second base). 1 out on the batting team. Play full innings until the tie is broken.

5. Championship games will have no time limit. No tie breaker rule. Game must be played to completion to determine a winner with standard extra innings if necessary. Mercy rule still applies.

Offense and Baserunning

1. No slash bunts permitted (fake bunt then take a full swing).
2. Players must slide to avoid contact at any base.
3. Headfirst slides are permitted.
4. Catcher or Pitcher Speed up - a courtesy runner for the catcher only. This courtesy speed up can occur at any time in any inning and should not delay the game. If you are not batting your entire line-up, the courtesy runner must be a substitute. If you are batting your entire line-up or have no substitutes available, you may use the last batted out as a courtesy runner. For clarification purposes, the catcher or pitcher is defined as the player who occupied the catcher or pitcher position when the last defensive out of the most recent defensive inning was made.

Pitching

1. There are no pitching restrictions in this tournament. It is the responsibility of the individual team and its coaches for the health and safety of its players.
2. Pitcher must be removed on second mound visit in the same inning.
3. Pitchers may be re-entered, but not as pitchers. If a pitcher is removed from the mound, they may not return as a pitcher in that game.
4. Pitchers do not have to throw four pitches to intentionally walk a batter. A signal from the coach to the umpire, will be all that is required to intentionally walk the batter.
5. We follow the NFHS rules pertaining to balks. Once a balk is called, it is an immediate dead ball. There will be no balk warnings provided. We do encourage umpires to work with players to prevent balk calls if at all possible.

Tournament Administration Items

1. Tie Breaker Rules:
 - a. Win-Loss record
 - b. Head-to-Head competition
 - c. Total runs allowed (capped at a max of 10 when mercy rule is in effect)
 - d. Total runs scored (capped at a max of 10 when mercy rule is in effect)
 - e. Coin flip

2. The Tournament Director reserves the right to shorten official games, time limits and playoff formats in the event of inclement weather. All attempts will be made to get as many games played as possible.
3. In the event that pool play games cannot be completed due to conditions such as weather, seeding rules will be adjusted to account for unequal number of games. The Tournament Director will have the final say on all standings and scheduling issues and has the ability to override these documented seeding and scheduling rules in the event of an unusually large amount of games that are unable to be played/completed due to weather. In those situations, teams with losses will be penalized more than teams who could not play their games when determining final seeding. Winning percentage and average number of runs allowed per game will be used.
4. In the event of a complete playoff round rainout, the highest ranked remaining seed will be awarded the respective bracket championship. The second highest seed will be determined to be the runner-up.
5. Refund Policy is as follows:
 - a. No games played – 75% refund
 - b. 1 game played – 50% refund
 - c. 2 games played – No refund